AMENDMENTS TO THE CLAIMS

- Claim 1. (Currently Amended) A media player, comprising:
 - a storage to store content files;
 - a user interface allowing a user to make content selections;
 - content files; and
- a processor to perform at least one organizational task on at least one of the content files based upon the content selections and;
- a content database for storing the at least one organizational task to be executed upon connection of the player to a content source.
- Claim 2. (Original) The media player of claim 1, wherein the content files are music files.
- Claim 3. (Original) The media player of claim 1, wherein the content files are video files.
- Claim 4. (Original) The media player of claim 1, wherein the user interface further comprises a display and control buttons.
- Claim 5. (Original) The media player of claim 1, wherein the user interface further comprises a display and an alphanumeric keypad.
- Claim 6. (Original) The media player of claim 1, wherein the organizational task further comprises sorting the content files.
- Claim 7. (Original) The media player of claim 1, wherein the organizational task further comprises searching the content files.
- Claim 8. (Currently Amended) A method of updating content on a media player, the method comprising:
 - receiving a user input signal at the player to identify a selection of content files;

accessing a database <u>within the player</u>, wherein the database provides a list of content files <u>that includes files not existing on the player</u>, <u>associated with</u> the selection of content files being associated with content files in the list;

connecting the player to a source of content; and

executing at least one predefined rule to perform at least one operation on at least one content file associated with the selection of content files.

Claim 9. (Original) The method of claim 8, wherein the source of content files is a media server.

Claim 10. (Original) The method claim 8, wherein the source of content files is a network.

Claim 11. (Original) The method of claim 8, wherein the operation further comprises adding at least one content file to the media player.

Claim 12. (Original) The method of claim 8, wherein the operation further comprises deleting at least one content file from the media player.

Claim 13. (Original) The method of claim 12, wherein the operation further comprises transferring the content file to the source of content prior to deleting the content file from the player.

Claim 14. (Original) The method of claim 12, wherein the rule further comprises transferring content to fill play lists sequentially.

Claim 15. (Original) The method of claim 12, wherein the rule further comprises transferring content across play lists.

Claim 16. (Currently Amended) A method of adding content on a <u>portable</u> media player, the method comprising:

receiving a user input signal at the player, wherein the user input signal identifies a selection of content files;

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accessing adding the selection of content files to a database within the player, wherein the database provides a list of content files associated with the collection selection of content files;

determining if any content files in the list of content files do not exist on the player;

connecting the player to a source of content; and

adding any content files <u>from the list of content files</u> not already exist<u>ing</u> on the media player.

Claim 17. (Original) The method of claim 16, wherein adding any content files not already existing on the media player further comprises filling play lists sequentially.

Claim 18. (Original) The method of claim 16, wherein adding any content files not already existing on the media player further comprises transferring files across play lists.

Claim 19. (Currently Amended) An article containing machine-readable code that, when executed, causes a machine to:

receive a user input signal to identify a selection of content files;

access a database within the machine, wherein the database provides a list of content files associated with the selection of content files.

connect the player machine to a source of content; and

execute predefined rules to perform at least one operation on content files associated with the selection of content files after connection to the source of content.

Claim 20. (Original) The article of claim 19, wherein the code causing the machine to execute predefined rules further comprises code that, when executed, causes the machine to add content files to the media player.

Claim 21. (Original) The article of claim 19, wherein the code causing the machine to execute predefined rules further comprises code that, when executed, causes the machine to delete at least one content file on the media player.

Claim 22. (Original) The article of claim 21, wherein the code causing the machine to execute predefined rules further comprises code that, when executed, causes the machine to transfer the

content file to the content delete at least one content file on the media player.

Claim 23. (Original) The article of claim 20, wherein the code causing the machine to execute

predefined rules further comprises code that, when executed, causes the machine to transfer

content to fill play lists sequentially.

Claim 24. (Original) The article of claim 20, wherein the code causing the machine to execute

predefined rules further comprises code that, when executed, causes the machine to transfer

content across play lists.

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